

DeMorph: Morphing Devices Functioning via Sequential Degradation

Qiuyu Lu*

University of California, Berkeley
Berkeley, CA, USA
qiuyulu@berkeley.edu

Semina Yi*

Carnegie Mellon University
Pittsburgh, PA, USA
seminay@andrew.cmu.edu

Lining Yao

University of California, Berkeley
Berkeley, CA, USA
liningy@berkeley.edu

ABSTRACT

While it may initially seem counterintuitive to view degradation within an operating system as advantageous, one could argue that, when intentionally designed, the controlled breakdown of materials—whether physical, chemical, or biological—can be leveraged for specific functions. To apply this principle to the development of functional morphing devices, we have introduced the concept of "Degrade to Function" (DtF) [16]. This concept is aimed at creating eco-friendly and self-contained morphing devices that operate through a series of environmentally-triggered degradations. In this demonstration, we elucidate the DtF design strategy and present five application examples across a range of ecosystems.

CCS CONCEPTS

• **Human-centered computing** → **Interactive systems and tools.**

KEYWORDS

Shape-changing Interface, eco-friendly, sustainability, degradation

ACM Reference Format:

Qiuyu Lu, Semina Yi, and Lining Yao. 2024. DeMorph: Morphing Devices Functioning via Sequential Degradation. In *The 37th Annual ACM Symposium on User Interface Software and Technology (UIST Adjunct '24)*, October 13–16, 2024, Pittsburgh, PA, USA. ACM, New York, NY, USA, 3 pages. <https://doi.org/10.1145/3672539.3686737>

1 DEGRADE TO FUNCTION STRATEGY

Sustainable design has emerged as an increasingly significant theme within the field of Human-Computer interaction (HCI), in material exploration, interface design and device fabrication [1, 8, 12, 17, 20, 22–24]. While many strategies have contributed towards mitigating resource-related challenges, they alone cannot fully resolve waste-related issues. Consequently, there is a growing interest in leveraging the (bio)degradability of materials at their end-of-life stage, spotlighting it as a potent avenue for sustainable waste management [1, 2, 19].

While material degradation is commonly viewed as detrimental to system operation and ideally only occurs at the end-of-life [9],

*Both authors contributed equally to this research.

Permission to make digital or hard copies of all or part of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. Copyrights for third-party components of this work must be honored. For all other uses, contact the owner/author(s).

UIST Adjunct '24, October 13–16, 2024, Pittsburgh, PA, USA

© 2024 Copyright held by the owner/author(s).

ACM ISBN 979-8-4007-0718-6/24/10

<https://doi.org/10.1145/3672539.3686737>

there are numerous cases where the physical, chemical, or biological breakdown of materials is intentionally leveraged for a specific function. For instance, fuses safeguard against electrical overloads [4], seed capsules of the squirting cucumber burst to release seeds [6]. Adopting a similar strategy, Functional Destruction [3] suggests that material destruction can be strategically used to fulfill specific objectives of the transient electronics. However, although electronics can incorporate degradable materials, they typically still depend on a mix of conventional components such as semiconductors and batteries for functionality [11, 21]. Yet, the realm of morphing devices has seen the rise of electronic-free systems as a complement. These systems often utilize innovative materials that can respond to various stimuli to create functional mechanisms [5, 10, 14, 15, 25]. Nonetheless, these advanced materials can be expensive and complicated to manufacture. They may also require specialized recycling processes, resulting in high embodied energy and carbon dioxide emissions throughout their lifecycle [11]. This could compromise efforts to achieve sustainability goals.

Inspired by these precedents and aiming to address existing gaps, we explore the concept of "Degrade to Function" (DtF) [16]. We investigate natural materials that exhibit different rates of degradation under varying environmental conditions. By strategically integrating these degradation characteristics with real-world environmental condition changes, we aim to design autonomous morphing devices capable of sequential deformations to achieve specific functions. We hope this research spurs the development of sustainable morphing devices that are not only environmentally friendly but also versatile in their applications, particularly in ecology-related scenarios.

2 APPLICATION EXAMPLES

In this demonstration, we showcase five applications designed under the DtF design strategy (Fig. 1). These examples span various ecosystems and address real-world environmental issues, including:

- **Acidic Soil Monitoring and Rehabilitation:** A device with a magnesium foil "sensor" and CaCO₃ couriers, designed to neutralize soil acidity and release beneficial microbes, helps restore acidic soils.
- **Desertification-Assisted Governance:** Engineered anemochorous seeds with temperature-sensitive beeswax bonds and water-absorbing alginate couriers are used for effective wind dispersal and anchoring in desert environments for.
- **Wildfire Detection and Monitoring:** A device uses a carnauba wax constraint that melts at high temperatures to release wooden fly sensors for early-warning and data collection during wildfires.
- **Forest Feeder and Seeder:** An automatic feeder and sower device uses mold-activated opening mechanisms and synthetic

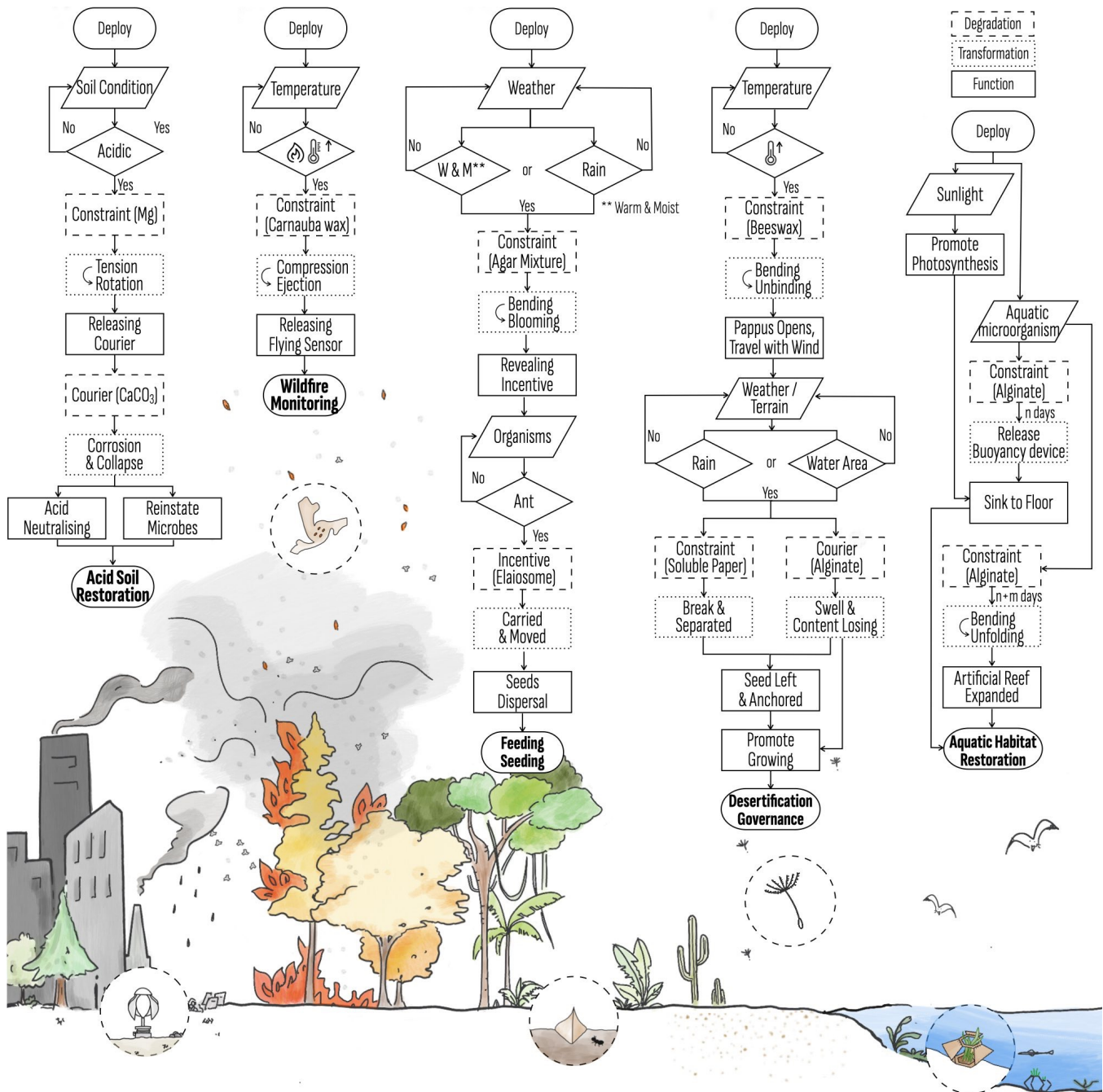


Figure 1: An overview of five examples of Degrade to Function applications across various ecosystems.

elaiosomes to attract ants for seed dispersal in forest restoration efforts.

- Aquatic Habitat Restoration: An artificial reef designed for delayed settling and autonomous deployment incorporates buoyancy devices and alginate constraints. These features not only facilitate seagrass germination but also create a sustainable habitat for diverse marine life.

3 CONCLUSION

The DtF strategy enables self-sustaining morphing devices activated by environmental degradation triggers, opening up diverse possibilities. Future directions could include developing design tools [7, 13, 26] with extended material libraries, conducting more long-term field tests to verify application examples [18], and exploring additional potential applications.

REFERENCES

- [1] Fiona Bell, Netta Ofer, and Mirela Alistar. 2022. ReClaym our Compost: Biodegradable Clay for Intimate Making. In *Proceedings of the 2022 CHI Conference on Human Factors in Computing Systems (CHI '22)*. Association for Computing Machinery, New York, NY, USA, 1–15. <https://doi.org/10.1145/3491102.3517711>
- [2] Leah Buechley and Ruby Ta. 2023. 3D Printable Play-Dough: New Biodegradable Materials and Creative Possibilities for Digital Fabrication. In *Proceedings of the 2023 CHI Conference on Human Factors in Computing Systems (CHI '23)*. Association for Computing Machinery, New York, NY, USA, 1–15. <https://doi.org/10.1145/3544548.3580813>
- [3] Tingyu Cheng, Taylor Tabb, Jung Wook Park, Eric M Gallo, Aditi Maheshwari, Gregory D. Abowd, Hyunjooh Oh, and Andreea Danielescu. 2023. Functional Destruction: Utilizing Sustainable Materials' Physical Transiency for Electronics Applications. In *Proceedings of the 2023 CHI Conference on Human Factors in Computing Systems (CHI '23)*. Association for Computing Machinery, New York, NY, USA, 1–16. <https://doi.org/10.1145/3544548.3580811>
- [4] THOMAS ALVA EDISON. 1890. FUSE-BLOCK.
- [5] Wei Feng, Aniket Pal, Tianlu Wang, Ziyu Ren, Yingbo Yan, Yanqing Lu, Huai Yang, and Metin Sitti. 2023. Cholesteric Liquid Crystal Polymeric Coatings for Colorful Artificial Muscles and Motile Humidity Sensor Skin Integrated with Magnetic Composites. *Advanced Functional Materials* 33, 23 (2023), 2300731. <https://doi.org/10.1002/adfm.202300731>
- [6] Anahit Galstyan and Angela Hay. 2018. Snap, crack and pop of explosive fruit. *Current Opinion in Genetics & Development* 51 (Aug. 2018), 31–36. <https://doi.org/10.1016/j.gde.2018.04.007>
- [7] Emily Guan, Di Wu, Qiuyu Lu, and Lining Yao. 2024. Design and Simulation Tool for Sequentially and Conditionally Programmable Waxpaper Morphing Interfaces. In *Extended Abstracts of the 2024 CHI Conference on Human Factors in Computing Systems (Honolulu, HI, USA) (CHI EA '24)*. Association for Computing Machinery, New York, NY, USA, Article 399, 5 pages. <https://doi.org/10.1145/3613905.3648661>
- [8] Ollie Hanton, Zichao Shen, Mike Fraser, and Anne Roudaut. 2022. FabricatINK: Personal Fabrication of Bespoke Displays Using Electronic Ink from Upcycled E Readers. In *Proceedings of the 2022 CHI Conference on Human Factors in Computing Systems (CHI '22)*. Association for Computing Machinery, New York, NY, USA, 1–15. <https://doi.org/10.1145/3491102.3501844>
- [9] Florian Hartmann, Melanie Baumgartner, and Martin Kaltenbrunner. 2021. Becoming Sustainable, The New Frontier in Soft Robotics. *Advanced Materials* 33, 19 (2021), 2004413. <https://doi.org/10.1002/adma.202004413>
- [10] Viirj Kan, Emma Vargo, Noa Machover, Hiroshi Ishii, Serena Pan, Weixuan Chen, and Yasuaki Kakehi. 2017. Organic Primitives: Synthesis and Design of pH-Reactive Materials using Molecular I/O for Sensing, Actuation, and Interaction. In *Proceedings of the 2017 CHI Conference on Human Factors in Computing Systems (CHI '17)*. Association for Computing Machinery, New York, NY, USA, 989–1000. <https://doi.org/10.1145/3025453.3025952>
- [11] Marion Koelle, Madalina Nicolae, Aditya Shekhar Nittala, Marc Teyssier, and Jürgen Steimle. 2022. Prototyping Soft Devices with Interactive Bioplastics. In *Proceedings of the 35th Annual ACM Symposium on User Interface Software and Technology (UIST '22)*. Association for Computing Machinery, New York, NY, USA, 1–16. <https://doi.org/10.1145/3526113.3545623>
- [12] Qiuyu Lu, Andreea Danielescu, Vikram Iyer, Pedro Lopes, and Lining Yao. 2024. Ecological HCI: Reflection and Future. In *Extended Abstracts of the 2024 CHI Conference on Human Factors in Computing Systems (CHI EA '24)*. Association for Computing Machinery, New York, NY, USA, Article 577, 4 pages. <https://doi.org/10.1145/3613905.3643985>
- [13] Qiuyu Lu, Yejun Liu, and Haipeng Mi. 2020. MotionFlow: Time-Axis-Based Multiple Robots Expressive Motion Programming. In *Proceedings of the 3rd International Conference on Computer Science and Software Engineering (Beijing, China) (CSSE '20)*. Association for Computing Machinery, New York, NY, USA, 145–149. <https://doi.org/10.1145/3403746.3403919>
- [14] Qiuyu Lu, Chengpeng Mao, Liyuan Wang, and Haipeng Mi. 2016. LIME: Liquid Metal Interfaces for Non-Rigid Interaction. In *Proceedings of the 29th Annual Symposium on User Interface Software and Technology (UIST '16)*. Association for Computing Machinery, New York, NY, USA, 449–452. <https://doi.org/10.1145/2984511.2984562>
- [15] Qiuyu Lu, Danqing Shi, Yingqing Xu, and Haipeng Mi. 2020. MetaLife: Interactive Installation Based on Liquid Metal Deformable Interfaces. In *Extended Abstracts of the 2020 CHI Conference on Human Factors in Computing Systems (Honolulu, HI, USA) (CHI EA '20)*. Association for Computing Machinery, New York, NY, USA, 1–4. <https://doi.org/10.1145/3334480.3383134>
- [16] Qiuyu Lu, Semina Yi, Mengtian Gan, Jihong Huang, Xiao Zhang, Yue Yang, Chenyi Shen, and Lining Yao. 2024. **Degrade to Function: Towards Eco-friendly Morphing Devices that Function Through Programmed Sequential Degradation**. In *Proceedings of the 37th Annual ACM Symposium on User Interface Software and Technology (Pittsburgh, PA, USA) (UIST '24)*. Association for Computing Machinery, New York, NY, USA, 24 pages. <https://doi.org/10.1145/3654777.3676464>
- [17] Qiuyu Lu, Tianyu Yu, Semina Yi, Yuran Ding, Haipeng Mi, and Lining Yao. 2023. Sustainflatable: Harvesting, Storing and Utilizing Ambient Energy for Pneumatic Morphing Interfaces. In *Proceedings of the 36th Annual ACM Symposium on User Interface Software and Technology (San Francisco, CA, USA) (UIST '23)*. Association for Computing Machinery, New York, NY, USA, Article 32, 20 pages. <https://doi.org/10.1145/3586183.3606721>
- [18] David Moreno-Mateos, Alejandro Alberdi, Esther Morri en, et al. 2020. The long-term restoration of ecosystem complexity. *Nature Ecology & Evolution* 4, 6 (2020), 676–685. <https://doi.org/10.1038/s41559-020-1154-1>
- [19] Katherine W Song, Aditi Maheshwari, Eric M Gallo, Andreea Danielescu, and Eric Paulos. 2022. Towards Decomposable Interactive Systems: Design of a Backyard-Degradable Wireless Heating Interface. In *Proceedings of the 2022 CHI Conference on Human Factors in Computing Systems (CHI '22)*. Association for Computing Machinery, New York, NY, USA, 1–12. <https://doi.org/10.1145/3491102.3502007>
- [20] Katherine W Song and Eric Paulos. 2021. Unmaking: Enabling and Celebrating the Creative Material of Failure, Destruction, Decay, and Deformation. In *Proceedings of the 2021 CHI Conference on Human Factors in Computing Systems (CHI '21)*. Association for Computing Machinery, New York, NY, USA, 1–12. <https://doi.org/10.1145/3411764.3445529>
- [21] Eldy S. Lazaro Vasquez and Katia Vega. 2019. Myco-accessories: sustainable wearables with biodegradable materials. In *Proceedings of the 2019 ACM International Symposium on Wearable Computers (ISWC '19)*. Association for Computing Machinery, New York, NY, USA, 306–311. <https://doi.org/10.1145/3341163.3346938>
- [22] Ludwig Wilhelm Wall, Alec Jacobson, Daniel Vogel, and Oliver Schneider. 2021. Scrappy: Using Scrap Material as Infill to Make Fabrication More Sustainable. In *Proceedings of the 2021 CHI Conference on Human Factors in Computing Systems (CHI '21)*. Association for Computing Machinery, New York, NY, USA, 1–12. <https://doi.org/10.1145/3411764.3445187>
- [23] Kristin Williams, Jessica Hammer, and Scott E. Hudson. 2021. An Upcycled IoT: Building tomorrow's IoT out of today's household possessions. *XRDS: Crossroads, The ACM Magazine for Students* 27, 4 (June 2021), 19–25. <https://doi.org/10.1145/3466872>
- [24] Shanel Wu and Laura Devendorf. 2020. Unfabricate: Designing Smart Textiles for Disassembly. In *Proceedings of the 2020 CHI Conference on Human Factors in Computing Systems (CHI '20)*. Association for Computing Machinery, New York, NY, USA, 1–14. <https://doi.org/10.1145/3313831.3376227>
- [25] Lining Yao, Jifei Ou, Chin-Yi Cheng, Helene Steiner, Wen Wang, Guanyun Wang, and Hiroshi Ishii. 2015. bioLogic: Natto Cells as Nanoactuators for Shape Changing Interfaces. In *Proceedings of the 33rd Annual ACM Conference on Human Factors in Computing Systems (CHI '15)*. Association for Computing Machinery, New York, NY, USA, 1–10. <https://doi.org/10.1145/2702123.2702611>
- [26] Tianyu Yu, Mengjia Niu, Haipeng Mi, and Qiuyu Lu. 2024. MilliWare: Parametric Modeling and Simulation of Millifluidic Shape-changing Interface. In *Proceedings of the Eleventh International Symposium of Chinese CHI (Denpasar, Bali, Indonesia) (CHCHI '23)*. Association for Computing Machinery, New York, NY, USA, 461–467. <https://doi.org/10.1145/3629606.3629654>